On the solution of affine generalized Nash games with shared constraints by Lemke's algorithm

## Jong-Shi Pang

Department of Industrial and Systems Engineering

University of Southern California

presented at

6th International Conference on Complementarity Problems Humboldt Universität zur Berlin, Germany August 4–8, 2014

# **Contents of presentation**

- The affine generalized Nash equilibrium problem
- The linear complementarity problem
- Variational equilibria
- Summary of results
- Details

D.A. Schiro, J.S. Pang, and U.V. Shanbhag. On the solution of affine generalized Nash equilibrium problems with shared constraints by Lemke's method. *Mathematical Programming, Series A* 146 (2013) 1–46.

### The AGNEP

There are *n* players, each labeled by  $\nu = 1, \dots, n$ . Parameterized by rivals' strategies  $x^{-\nu} \triangleq (x^{\nu'})_{\nu \neq \nu'=1}^{n}$ , player  $\nu$ 's optimization is a convex quadratic program:

$$\underset{x^{\nu} \in \Xi^{\nu}(x^{-\nu})}{\text{minimize}} \theta_{\nu}(x^{\nu}, x^{-\nu}) \triangleq \underbrace{\frac{1}{2} (x^{\nu})^{T} H^{\nu \nu} x^{\nu} + (x^{\nu})^{T} \left( h^{\nu} + \sum_{\nu \neq \nu'=1}^{n} H^{\nu \nu'} x^{\nu'} \right)}_{\text{convex quadratic in } x^{\nu} \text{ given } x^{-\nu}}, \quad \text{where}$$

$$\equiv^{\nu} (x^{-\nu}) \triangleq \left\{ x^{\nu} \in \mathbb{R}^{n_{\nu}}_{+} \mid \underbrace{B^{\nu} x^{\nu} \geq f^{\nu}}_{\text{private constraint}}, \underbrace{\sum_{\nu'=1}^{n} A^{\nu'} x^{\nu'} \geq b}_{\text{common, coupled constraint}} \right\}.$$

Remark: There is no player-dependent coupled constraint of the form:

$$\sum_{\nu'=1}^{n} A^{\nu\nu'} x^{\nu'} \ge b^{\nu}$$

3

### LCP with no structural assumption on multipliers

Introducing multipliers  $\lambda^{\nu,p}$  (for private constraints) and  $\lambda^{\nu,s}$  (for shared constraints), we obtain a linear complementarity formulation of the game:

$$0 \leq z_{\mathsf{NE}} \perp w_{\mathsf{NE}} \triangleq q_{\mathsf{NE}} + M_{\mathsf{NE}} z_{\mathsf{NE}} \geq 0, \text{ with}$$
$$\begin{pmatrix} x^{1} \\ \vdots \\ x^{n} \end{pmatrix}_{----} \\ \begin{pmatrix} \lambda^{1,\mathsf{p}} \\ \vdots \\ \lambda^{n,\mathsf{p}} \end{pmatrix}_{-----} \\ \begin{pmatrix} \lambda^{1,\mathsf{s}} \\ \vdots \\ \lambda^{n,\mathsf{s}} \end{pmatrix}, w_{\mathsf{NE}} \triangleq \begin{pmatrix} \begin{pmatrix} y^{1} \\ \vdots \\ y^{n} \end{pmatrix}_{-----} \\ \begin{pmatrix} s^{1,\mathsf{p}} \\ \vdots \\ s^{n,\mathsf{p}} \end{pmatrix}_{------} \\ \begin{pmatrix} s^{1,\mathsf{s}} \\ \vdots \\ s^{n,\mathsf{s}} \end{pmatrix} \end{pmatrix}$$



Note the structures in the last block in the first row (block diagonal) and the same block in last column (repeating rows).

In general,  $H^{\nu\nu'} \neq H^{\nu',\nu}$  for  $\nu \neq \nu'$ ;  $H^{\nu\nu}$  is symmetric positive semidefinite.

### A statement of Lemke's algorithm

The augmented LCP with covering vector d > 0:

 $0 \leq z \perp w \triangleq q + \tau d + Mz \geq 0.$ 

3 possible outcomes of Lemke's algorithm: (a) cycling (degeneracy resolution), (b) ray termination, or (c) solution obtained.

(I) If the algorithm terminates at a secondary ray, then there exists a tuple  $(w^*, \tilde{w}, z_0^*, \tilde{z}_0, z^*, \tilde{z})$  with  $z_0^* > 0$  and  $\tilde{z} \neq 0$  such that for all  $\tau \ge 0$ ,

$$0 \leq z^* + \tau \widetilde{z} \perp w^* + \tau \widetilde{w} = q + d \left( z_0^* + \tau \widetilde{z}_0 \right) + M(z^* + \tau \widetilde{z}) \geq 0.$$
 (1)

(II) If M is a semimonotone matrix, then the scalar  $\tilde{z}_0$  satisfying (1) must equal zero; hence, if for every scalar  $z_0 > 0$ ,  $SOL(q+dz_0, M)$  is bounded, then the LCP (q, M) has a solution that can be computed by Lemke's method with d as the covering vector (with a degeneracy resolution scheme).

# Specialization to the LCP $(q_{NE}, M_{NE})$

Let

$$J_{\mathsf{NE}} \triangleq \begin{bmatrix} H^{11} & \cdots & H^{1n} & | & -(B^{1})^{T} \\ \vdots & \ddots & \vdots & | & & \ddots & \\ H^{n1} & \cdots & H^{nn} & | & & -(B^{n})^{T} \\ -- & -- & -- & | & -- & -- & -- \\ B^{1} & & & | & & \\ & \ddots & & | & & \\ & & B^{n} & & & \end{bmatrix}, \quad \mathbf{A} \triangleq \begin{bmatrix} A^{1} & \cdots & A^{n} \end{bmatrix}.$$

• If  $J_{\text{NE}}$  is semimonotone, and if the nonzero entries in each row of the matrix A are of a single sign, then  $M_{\text{NE}}$  is semimonotone.

#### • Under further conditions:

 $SOL(0, J_{NE}) = \{0\} \Rightarrow SOL(0, M_{NE}) = 0$ 

 $\Rightarrow$  successful termination of Lemke

under degeneracy resolution

### An illustrative example: degeneracy is real!

Consider a 2-person game with individual optimization problems as follows:

$\max_{x_1 \ge 0}$	$x_1(1-0.5x_1-0.5x_2)$
subject to	$1-x_1-x_2 \stackrel{(\lambda_1)}{\geq} 0$

 $\begin{array}{ll} \underset{x_{2}\geq 0}{\text{maximize}} & x_{2}(2-0.5x_{1}-0.5x_{2})\\ \text{subject to} & 1-x_{1}-x_{2} \stackrel{(\lambda_{2})}{\geq} 0 \end{array}$ 

The following 2 tableaux detail the first pivot in Lemke's algorithm.

	q	$z_0$	$x_1$	$x_2$	$\lambda_1$	$\lambda_2$
$w_1$	-1	1	1	0.5	1	0
$w_2$	-2	1	0.5	1	0	1
$s_1$	1	1	-1	-1	0	0
$s_2$	1	1	-1	-1	0	0

	q	$w_2$	$x_1$	<i>x</i> <sub>2</sub>	$\lambda_1$	$\lambda_2$
$w_1$	1	1	0.5	-0.5	1	-1
$z_0$	2	1	-0.5	-1	0	-1
$s_1$	3	1	-1.5	-2	0	-1
$s_2$	3	1	-1.5	-2	0	-1

•  $s_2$  made nonbasic: pivots of  $\langle s_2, x_2 \rangle$ ;  $\langle w_1, \lambda_2 \rangle$ ;  $\langle z_0, x_1 \rangle$  terminate at the solution (1, 0, 0, 1.5).

•  $s_1$  made nonbasic: pivot of  $\langle s_1, x_2 \rangle$  leads to ray termination and the method fails.

**2** remarks: (a) algorithm may fail, and (b) only one multiplier  $(\lambda_2)$  is positive.

LCP with common multipliers on shared constraints

Variational equilibria:  $\lambda^{\nu,s} = \lambda^s$  for all  $\nu$ ; i.e., common multipliers of shared constraints.

$$z_{\mathsf{VE}} \triangleq \begin{pmatrix} x^{1} \\ \vdots \\ x^{n} \end{pmatrix} \\ ---- \\ \begin{pmatrix} \lambda^{1, \mathsf{p}} \\ \vdots \\ \lambda^{n, \mathsf{p}} \end{pmatrix} \\ ---- \\ \hline \lambda^{\mathsf{s}} \\ \text{collapsed} \\ \text{into one} \end{pmatrix}$$

Excluding the upper left block,  $M_{\rm VE}$  has a skew symmetry structure that is absent in the previous non-VE formulation. Let

$$J_{\mathsf{VE}} \triangleq \left[ \begin{array}{ccc} H^{11} & \cdots & H^{1n} \\ \vdots & \ddots & \vdots \\ H^{n1} & \cdots & H^{nn} \end{array} \right].$$

• If  $J_{VE}$  is copositive, then so is  $M_{VE}$ .

# Summary of results with Lemke's algorithm pertaining to multipliers of shared constraints

• Applied to the non-VE formulation, Lemke's algorithm, if successful, computes only one kind of NE, those for which at most one player has a non-zero multiplier associated with each shared constraint.

• Thus, many NE are elusive by this algorithm, motivating the need to modify it for (a) robustness, and (b) capability to compute NE of other kinds.

• Multipliers provide meaningful insights on the constraints; thus desirable to be able to compute solutions with different kinds of multipliers.

• Introduced the notion of a partial VE computable by a modified Lemke method; such a partial VE enforced multiplier consistency across all players for certain shared constraints.

• Rosen's VE can be approximated by specialized regularizations of the LCP formulation of the game.

• Introduced an equivalent reformulation of shared constraints and a parameterization idea, yielding computable NE with yet a different property of the multipliers of these constraints.

# Structural property of multipliers in Lemke solutions

**Proposition**. If Lemke's method finds a solution of the LCP  $(q_{NE}, M_{NE})$  of the non-VE formulation of the AGNEP, then for each shared constraint  $\ell = 1, \dots, m_s$ ,  $\exists$  in that solution at most one  $\nu \in \{1, \dots, N\}$  such that  $\lambda_{\ell}^{\nu, s} > 0$ .  $\Box$ 

Thus, the only VE that can be computed by Lemke's algorithm when applied to the LCP  $(q_{NE}, M_{NE})$  is the one with all multipliers equal to zero.

# A modified Lemke algorithm for the AGNEP

Perform Lemke's method until the *s*-variables of shared constraint  $\ell$  become blocking. Call this Tableau 1 and randomly choose  $s_{\ell}^{\nu,s}$  to pivot out of the basis so that the next entering variable is  $\lambda_{\ell}^{\nu,s}$ . Define  $I \triangleq \{\nu\}$ .

• If ray termination occurs at any point after  $s_{\ell}^{\nu,s}$  is made nonbasic, choose  $s_{\ell}^{\nu',s}$  with  $\nu' \notin I$  as the blocking variable in Tableau 1 so that  $\lambda_{\ell}^{\nu',s}$  is the next entering variable.

• Resume the usual operation of the algorithm using the new blocking variable in Tableau 1. Stop if a solution is found. Otherwise, either return to Step 1 with  $I \triangleq I \cup \{\nu'\}$  or proceed to Step 2 following ray termination.

- If ray termination has occurred after all  $s_\ell^{\bullet,\mathrm{s}}$  pivots, return to Tableau 1 and
  - delete all but one row corresponding to the  $\ell$ th shared constraint and relabel the variable  $s_{\ell}^{\rm s}$ ;
  - combine all  $\lambda_{\ell}^{\bullet,s}$  variables into a single multiplier labeled  $\lambda_{\ell}^{s}$ ;
  - recalculate the  $\lambda_{\ell}^{s}$  column of the new tableau.

### An illustration of the modified scheme

### A river basin pollution game

(Haurie-Krawczyk 1997; Nabetani-Tseng-Fukushima 2011)

3 competitive players and 2 shared constraints:

$$\begin{array}{ll} \underset{x_{\nu} \geq 0}{\text{minimize}} & \left[ \alpha_{\nu} x_{\nu} + 0.01 \left( x_{1} + x_{2} + x_{3} \right) - \chi_{\nu} \right] x_{\nu} \\ \text{subject to} & -100 \leq -3.25 x_{1} - 1.25 x_{2} - 4.125 x_{3} \\ \text{and} & -100 \leq -2.2915 x_{1} - 1.5625 x_{2} - 2.8125 x_{3}, \end{array}$$

with parameters  $\alpha_1 = 0.01$ ,  $\alpha_2 = 0.05$ ,  $\alpha_3 = 0.01$ ,  $\chi_1 = 2.9$ ,  $\chi_2 = 2.88$ , and  $\chi_3 = 2.85$ .

	q	$z_0$	$x_1$	$x_2$	$x_3$	$\lambda_1^{1,\mathrm{s}}$	$\lambda_1^{2,\mathrm{s}}$	$\lambda_1^{3,\mathrm{s}}$	$\lambda_2^{1,\mathrm{s}}$	$\lambda_2^{2,\mathbf{s}}$	$\lambda_2^{3,s}$
$w_1$	-2.9	1	0.04	0.01	0.01	3.25	0	0	2.29	0	0
w2	-2.88	1	0.01	0.12	0.01	0	1.25	0	0	1.56	0
w3	-2.85	1	0.01	0.01	0.04	0	0	4.12	0	0	2.81
$s_1^{1,\mathrm{s}}$	100	1	-3.25	-1.25	-4.12	0	0	0	0	0	0
$s_1^{2,s}$	100	1	-3.25	-1.25	-4.12	0	0	0	0	0	0
$s_1^{3,s}$	100	1	-3.25	-1.25	-4.12	0	0	0	0	0	0
$s_2^{1,s}$	100	1	-2.30	-1.51	-2.81	0	0	0	0	0	0
$s_2^{2,s}$	100	1	-2.30	-1.51	-2.81	0	0	0	0	0	0
$s_2^{3,s}$	100	1	-2.30	-1.51	-2.81	0	0	0	0	0	0

Table 0: The river basic game: Original formulation

	q	$w_1$	$w_2$	w <sub>3</sub>	$x_3$	$\lambda_1^{1,\mathrm{s}}$	$\lambda^s_{2,1}$	$\lambda_1^{3,\mathrm{s}}$	$\lambda_2^{1,\mathrm{s}}$	$\lambda_2^{2,s}$	$\lambda_2^{3,s}$
$z_0$	2.8	-0.3	-0.09	1.42	-0.05	1.08	0.1	-5.9	0.8	0.1	-4
$x_1$	1.7	33.3	0	-33	1	-108	0	138	-76.4	0	94
x2	0.3	0	9.1	-9.1	0.3	0	-11.4	37.5	0	-14	26
$s_1^{1,\mathrm{s}}$	97.1	-109	-11.5	121	-7.8	353	14	-500	249	18	-341
$s_1^{2,s}$	97.1	-109	-11.5	121	-7.8	353	14	-500	249	18	-341
$s_1^{3,s}$	97.1	-109	-11.5	121	-7.8	353	14	-500	249	18	-341
$s_2^{1,s}$	98.6	-76.7	-13.8	91.6	-5.6	249.3	17.3	-377.7	176	21.6	-258
$s_2^{2,s}$	98.6	-76.7	-13.8	91.6	-5.6	249.3	17.3	-377.7	176	21.6	-258
$s_2^{3,s}$	98.6	-76.7	-13.8	91.6	-5.6	249.3	17.3	-377.7	176	21.6	-258

**Table 1:** After 3 pivots from original,  $x_3$  is the entering variable

Note the repetition of the rows of the shared constraints, leading to ties in choosing the leaving variable.

	q	$w_1$	<i>w</i> <sub>2</sub>	<i>w</i> <sub>3</sub>	$s_1^{1,\mathrm{s}}$	$\lambda_1^{1,\mathrm{s}}$	$\lambda_1^{2,\mathrm{s}}$	$\lambda_1^{3,\mathrm{s}}$	$\lambda_2^{1,\mathrm{s}}$	$\lambda_2^{2,\mathbf{s}}$	$\lambda_2^{3,\mathbf{s}}$
$z_0$	2.17	0.40	-0.01	0.60	0.01	-1.31	0.02	-2.48	-0.93	0.02	-1.69
$x_1$	14	19.3	-1.5	-17.7	-0.13	-62.9	1.8	73	-44	2.3	50
$x_2$	3.7	-3.8	8.7	-4.8	-0.04	12.4	-10.9	20	8.7	-13.6	13.6
x3	12.5	-14	-1.5	15.6	-0.13	45.5	1.8	-64.3	32.1	2.3	-44
$s_1^{2,s}$	0	0	0	0	1	0	0	0	0	0	0
$s_1^{3,s}$	0	0	0	0	1	0	0	0	0	0	0
$s_2^{1,s}$	29	1.2	-5.6	4.7	0.7	-3.9	7	-19.5	-2.7	8.8	-13.3
$s_2^{2,s}$	29	1.2	-5.6	4.7	0.7	-3.9	7	-19.5	-2.7	8.8	-13.3
$s_2^{3,s}$	29	1.2	-5.6	4.7	0.7	-3.9	7	-19.5	-2.7	8.8	-13.3

**Table 2:** Next pivot is on the distinguished shared multiplier  $\lambda_{1,1}^s$ 

Note the two rows of the first shared constraints one of whose slack variables  $(s_1^{1,s})$  is nonbasic.

	q	$w_1$	$w_2$	$w_3$	$s_{1,1}$	$x_1$	$\lambda_1^{2,\mathrm{s}}$	$\lambda_1^{3,\mathrm{s}}$	$\lambda_2^{1,\mathrm{s}}$	$\lambda_2^{2,\mathrm{s}}$	$\lambda_2^{3,\mathbf{s}}$
$z_0$	1.88	0	-0.02	0.97	0.01	0.02	-0.02	-4.01	0	-0.03	-2.74
$\lambda_{1,1}^s$	0.23	0.31	-0.02	-0.28	-0.002	-0.02	0.03	1.2	-0.71	0.04	0.8
$x_2$	6.5	0	8.4	-8.3	-0.06	-0.20	-10.5	34.4	0	-13.1	23.5
x3	22.7	0	-2.5	2.8	-0.22	-0.72	3.18	-11.4	0	4	-7.8
$s_1^{2,\mathbf{s}}$	0	0	0	0	1	0	0	0	0	0	0
$s_1^{3,s}$	0	0	0	0	1	0	0	0	0	0	0
$s_2^{1,s}$	28.1	0	-5.5	5.8	0.7	0.06	6.9	-24	0	8.7	-16.4
$s_2^{2,s}$	28.1	0	-5.5	5.8	0.7	0.06	6.9	-24	0	8.7	-16.4
$s_2^{3,s}$	28.1	0	-5.5	5.8	0.7	0.06	6.9	-24	0	8.7	-16.4

**Table 3:** Post pivot on  $\lambda_1^{1,s}$ ; ray termination on  $w_1$ 

Return to Table 1 and choose  $s_1^{3,s}$  as the blocking variable; ray termination occurs after pivot. Return to Table 1 and make the last choice to break tie; i.e., choose  $s_1^{2,s}$  as the blocking variable, leading also to ray termination.

Now we group the first shared constraints and the corresponding multipliers, obtaining the next table.

	q	$w_1$	$w_2$	$w_3$	$x_3$	$\lambda_1^{ ext{s}}$	$\lambda_2^{1,\mathrm{s}}$	$\lambda_2^{2, ext{s}}$	$\lambda_2^{3, ext{s}}$
$z_0$	2.83	-0.33	-0.09	1.42	-0.05	-4.68	0.76	0.14	-4.01
$x_1$	1.67	33.33	0	-33.33	1	29.17	-76.38	0	93.75
$x_2$	0.27	0	9.09	-9.09	0.27	26.14	0	-14.20	25.57
$s_1^s$	97.07	-108.67	-11.45	121.12	-7.77	-132.14	249.01	17.90	-340.65
$s_2^{1,\mathrm{s}}$	98.60	-76.72	-13.84	91.56	-5.57	-111.04	175.80	21.63	-257.51
$s_2^{2,s}$	98.60	-76.72	-13.84	91.56	-5.57	-111.04	175.80	21.63	-257.51
$s_{2}^{3,s}$	98.60	-76.72	-13.84	91.56	-5.57	-111.04	175.80	21.63	-257.51

 Table 4: After collapsing shared constraint 1 and its multipliers

	q	$w_1$	$w_2$	$w_{3}$	$s_1$	$\lambda_1^{ ext{s}}$	$\lambda_2^{1,\mathrm{s}}$	$\lambda_2^{2,\mathbf{s}}$	$\lambda_2^{3,\mathrm{s}}$
$z_0$	2.17	0.40	-0.01	0.60	0.01	-3.78	-0.93	0.02	-1.69
$x_1$	14.16	19.35	-1.47	-17.74	-0.13	12.16	-44.33	2.30	49.90
<i>x</i> <sub>2</sub>	3.68	-3.81	8.69	-4.84	-0.04	21.50	8.74	-13.58	13.61
<i>x</i> <sub>3</sub>	12.50	-13.99	-1.47	15.59	-0.13	-17.01	32.05	2.30	-43.85
$s_2^{1,\mathrm{s}}$	29.01	1.19	-5.63	4.73	0.72	-16.32	-2.72	8.80	-13.30
$s_2^{2,s}$	29.01	1.19	-5.63	4.73	0.72	-16.32	-2.72	8.80	-13.30
$s_2^{3,s}$	29.01	1.19	-5.63	4.73	0.72	-16.32	-2.72	8.80	-13.30

Table 5: Solution found after pivot on  $\lambda_1^s$ 

### Regularization and generalized VE



where  $E_i^{\nu;x,\mathbf{p},\mathbf{s}}$  is a positive diagonal matrix with  $\lim_{i\to\infty} E_i^{\nu;x,\mathbf{p},\mathbf{s}} = 0$  and for all  $\nu$ ,  $\nu' = 1, \dots, n$  and all  $\ell = 1, \dots, m_s$ ,

$$\lim_{i \to \infty} \frac{\left(E_i^{\nu; \mathbf{s}}\right)_{\ell\ell}}{\left(E_i^{\nu'; \mathbf{s}}\right)_{\ell\ell}} = e_{\ell}^{\nu\nu'} > 0;$$

21

### Generalized VE

For any  $m_s$  positive matrices  $\mathcal{E}^{s}_{\ell} \triangleq \left[e^{\nu\nu'}_{\ell}\right]^{n}_{\nu,\nu'=1} \in \mathbb{R}^{n \times n}$  satisfying  $e^{\nu\nu'}_{\ell}e^{\nu'\nu}_{\ell} = 1$  for all  $\nu$  and  $\nu'$ , let  $\Lambda(\mathcal{E}^{s})$  be defined as follows:

$$\Lambda(\mathcal{E}^{s}) \triangleq \left\{ \lambda^{s} \mid \lambda_{\ell}^{\nu,s} = e_{\ell}^{\nu\nu'} \lambda_{\ell}^{\nu',s} \text{ for all } \ell = 1, \cdots, m_{s}, \text{ and all } \nu, \nu' = 1, \cdots, n \right\}.$$

Rosen's normalized Nash equilibria correspond to the case where each matrix  $\mathcal{E}^{s}_{\ell}$  is the same with entries given by  $e^{\nu\nu'}_{\ell} = e_{\nu'}/e_{\nu}$  for a positive vector  $e \in \mathbb{R}^{n}$ .

A variational equilibrium is a special kind of normalized NE where e is the vector of all ones.

Proposition. If  $\hat{z} = \lim_{i \to \infty} z^i$  with  $z^i \in \text{SOL}(q_{\text{NE}}, M_i)$ , then  $\hat{z} \triangleq (\hat{x}, \hat{\lambda}^{\text{p}}, \hat{\lambda}^{\text{s}})$  is a solution of the LCP  $(q_{\text{NE}}, M_{\text{NE}})$  and  $\hat{\lambda}^{\text{s}} \in \Lambda(\mathcal{E}^{\text{s}})$ .